Victor Selegean

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SUMMARY

Computer Science graduate with experience in cross-platform mobile development, systems programming, and machine learning deployment. Skilled in C++, Java, Kotlin, Swift, and Python, with a focus on building high-performance, reliable software. Passionate about solving complex technical problems and pursuing further studies in high-performance computing and backend systems.

WORK EXPERIENCE

• Mobile Applications Assistant Programmer

July 2024 - June 2025

Garmin, Department of Marine Applications

LinkedIn

- Started as an intern and continued for an additional year following performance before pursuing further studies
- Focused on a common C++ core of functionalities used by multiple products on both iOS and Android
- Used Java and Objective C to expose the core functionality to the Kotlin and Swift applications
- Delivered a new customer-facing feature and improved developer productivity by expanding internal tooling
- Conducted the end-to-end development of a feature, from planning and design to implementation, testing, and demos

EDUCATION

• Babeș-Bolyai University

Oct 2022 - June 2025

Computer Science in English

Website

- Admitted following a Mathematics Admittance Exam where I scored 9/10
- Graduated an additional specialization in the teaching of computer science for secondary education
- Finished after 3 years with a **9.43/10** average grade and taking multiple optional courses in **C Programming**, **Communication**, and **Advanced Problem Solving**
- Graduated with a 8.95/10 grade at the graduation exam

• Emil Racoviță National College

Oct 2018 - June 2022

Mathematics and Computer Science with Intensive English

Website

- Admitted in 2018 following the standard national testing with a grade of 9.8/10
- Qualified for the **National English Olympiad** in 2019
- Participated in volunteering activities related to the Student Council before and after the COVID break
- Participated in the 2022 MATh.en.JEANS congress in Avignon making a presentation alongside a team of students from France and Romania
- Passed the Baccalaureate Exam in 2022 with an average grade of 9.85/10 for Romanian, Mathematics and Computer Science

TECHNICAL SKILLS

• Programming Languages:

Worked professionally with C++, C, Java, JNI, Objective C, Kotlin, and Swift Built projects with Python, C#/.NET, Javascript, and Typescript during university Solved problems and built small projects with Lisp, Prolog, MatLab, SageMath, and Flutter

• Frameworks:

Used **PyTorch**, **Transformers**, **FatAPI**, **JetpackCompose** for Bachelor's degree project Graduated the **MSG Web Development Bootcamp** focusing on **Angular** and **Java Spring** Built and deployed **React** and **Java Spring** application as part of university coursework Created desktop GUIs with **Qt**, **JavaFX**, and **WPF** as part of university coursework

• Tools:

Used Git for version control and collaboration

Integrated projects in **GitHub** and **Gerrit** for code review

Set up Jenkins jobs for continuous integration and deployment

Used grep, sed, awk, and other Unix system utilities for processing text

• Databases:

Created and managed relational databases with PostgreSQL, MySQL, and Microsoft SQL Server Certified Oracle Database Administrator in 2022

Managed object storage through S3

• Projects and Optional Courses:

Participated in a team of students building an **Emotion-Based Song Lyric Generator** for Understanding and Developing Large Language Models

Deployed a **Dockerized** application on **AWS** for Cloud Applications Architecture

• Languages:

Native Speaker of Romanian

Cambridge English: Advanced, grade A (level C2 - 207/210) from July 2021

PROJECTS

• Enhancing Romanian Automated Speech Recognition using Multilingual Training Data Bachelor's Thesis Project

October 2024 - June 2025

Website, Hugging Face

 Pipeline using PyTorch, Transformers, Datasets to generate training data, fine tune openai/whisper, and benchmark different models

- Best performing model deployed on **InferenceEndpoints**
- Dockerized FastAPI application deployed on AWS EC2 to handle security and interact with S3 storage
- Android **JetpackCompose** application for sending data to the model and displaying results

• Decentralized Peer to Peer Chat Application

October - December 2024

Principles of Performance Oriented Coding Course

Github

- Used Java, Gradle, Gson to create a peer-to-peer chat using a custom communication protocol and sockets
- Made use of complex synchronization mechanisms to create a robust and reliable application

• .NET Collective Project

March - June 2024

Software Engineering Course

Github

- Lead a team of students across a semester, figuring out ways to work in a competitive environment
- Got familiar with C#, Design Patterns and Version Control Systems
- Had to develop and make use of leadership, teamwork, and conflict management skills
- Developed an in-house ORM for our application domain

Programming Language Parser

October 2023 - January 2024

Advanced Programming Methods Course

Github

- Extended an university project by adding support for parsing a custom programming language
- The language supports repetitive instructions, scope management, multiple threads of execution, and garbage collection

• TTRPG Combat Balancer

August 2025

for the Mörkborg game

Website

- Simulate combat between parties of players and different enemies
- Built using Vite, React, and TailwindCSS, deployed using Vercel

VOLUNTEERING

• Erasmus Buddy System

September 2023 - July 2025

Local Buddy

Cluj-Napoca

 Acted as a local guide and friend helping 3 Erasmus students from Germany and France accommodate to Cluj-Napoca and UBB

• Erasmus Student Network

October 2023 - February 2024

HR Volunteer

Cluj-Napoca

- Organized regular cultural exchange events for volunteers, including book clubs and movie nights

Last updated: September 23, 2025